Ruby - Feature #1431

Object#__class__

05/04/2009 05:59 PM - svoop (Sven Schwyn)

Status:	Rejected	
Priority:	Normal	
Assignee:	matz (Yukihiro Matsumoto)	
Target version:	2.0.0	
Description		
=begin Consider the following	ng code using class instance variables:	
class Car def self.total_count= @total_count = n end	.(n)	
def initialize self.class.total_cour end end	t = 0	
The compile require definition.	s "self.class.total_count" as the more reada	ble "class.total_count" is mistaken by the parser as a faulty class
How about adding a	class method to Object?	
class Object def class self.class end end		
It would allow the us =end	e of " class " as a de facto prefix for class in	stance variables and would fit e.g. the id/ id and send/ send paradigm

History

#1 - 07/14/2009 12:00 AM - yugui (Yuki Sonoda)

- Assignee set to matz (Yukihiro Matsumoto)
- Priority changed from Normal to 3
- Target version set to 2.0.0

=begin

=end

#2 - 09/19/2009 05:47 AM - marcandre (Marc-Andre Lafortune)

=begin

-1 because:

a) class is more keystrokes (if you count the shift key)

b) self.class is clear (and exists currently)

c) I feel that **something** should ideally be reserved for special cases; self.class isn't. I am aware that **FILE** was used a lot before and there's talk about **dir**, but I think that require_relative is now a better solution for most of these cases. =end

#3 - 10/11/2009 01:46 AM - naruse (Yui NARUSE)

- Status changed from Open to Rejected

=begin