Ruby - Bug #19143

Windows - bundled extension gems compile, but don't copy *.so files to lib folder

11/23/2022 02:43 PM - MSP-Greg (Greg L)

Status:	Closed		
Priority:	Normal		
Assignee:			
Target version:			
ruby -v:		Backport:	2.7: UNKNOWN, 3.0: UNKNOWN, 3.1: UNKNOWN
Description			
Just finished upda	ating ruby-loco's mswin build to us	se a system similar to the ucrt & mir	ngw builds.
Confirmed somet	hing I noticed previously, and also	o occurs with the RubyInstaller2 hea	ad build.
	ndled extension gems (debug, rbs created, but not copied.) compile their extension in the ext f	folder, but do not copy them to the lib folder.
I think this was we	orking correctly on Ruby 3.1?		
History			
History			

#1 - 11/24/2022 02:27 AM - alanwu (Alan Wu)

Does that mean the native extensions of those gems don't work when one tries to load them after installation?

#2 - 11/24/2022 03:49 AM - MSP-Greg (Greg L)

@alanwu (Alan Wu)

Thanks. A bit of 'multi-tasking brain freeze' going on this morning.

Or, yes they do work without a copy in the lib folder.

Please close...

#3 - 11/24/2022 05:09 PM - alanwu (Alan Wu)

- Status changed from Open to Closed

#4 - 12/01/2022 06:27 AM - nobu (Nobuyoshi Nakada)

It is intended.

*.so files are architecture-dependent, which are "tainted" in other words, while lib directories are architecture-independent, "untainted". "Tainted" files should not infect "untainted" directories.

#5 - 12/01/2022 03:00 PM - MSP-Greg (Greg L)

@nobu (Nobuyoshi Nakada)

Yes, I agree, it might be very helpful when one has more than one platform installed and uses --user-install. As in Gem.install_extension_in_lib, also <u>Gem::Ext::ExtConfBuilder</u>. I overwrite my Windows Ruby master installs daily, so I always use --user-install.

Maybe issues with existing extension gems that load with require_relative, and also pre-compiled gems?