

Ruby - Bug #7248

Shouldn't Enumerator::Lazy.new be private?

10/31/2012 01:23 PM - marcandre (Marc-Andre Lafortune)

Status:	Closed	Backport:
Priority:	Normal	
Assignee:	marcandre (Marc-Andre Lafortune)	
Target version:	2.0.0	
ruby -v:	ruby 2.0.0dev (2012-10-29 trunk 37380) [x86_64-darwin10.8.0]	
Description		
Is there a reason why Enumerator::Lazy.new is not private?		
Lazy enumerators should be created with Enumerable#lazy. Moreover, there is no doc, and it can give unexpected results too.		
Related issues:		
Related to Ruby - Feature #4890: Enumerable#lazy		Closed 06/16/2011

Associated revisions

Revision 44cd5f21e9d06ccc09ba8e12fb53d64f0df059a3 - 02/05/2013 03:49 AM - Marc-Andre Lafortune

- enumerator.c: Finalize and document Lazy.new. [Bug #7248]
Add Lazy#to_enum and simplify Lazy#size.
- test/ruby/test_lazy_enumerator.rb: tests for above

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@39057 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 44cd5f21 - 02/05/2013 03:49 AM - Marc-Andre Lafortune

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git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@39057 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

History

#1 - 11/05/2012 11:01 PM - mame (Yusuke Endoh)

- Status changed from Open to Assigned
- Assignee set to yhara (Yutaka HARA)

Yhara-san, I'd like your opinion about this ticket.

--

Yusuke Endoh mame@tsg.ne.jp

#2 - 12/08/2012 01:17 AM - yhara (Yutaka HARA)

Hi,

Enumerator::Lazy.new will be needed

(1) when you want to overwrite behavior of a lazy method. eg:

```
class Enumerator::Lazy
  def zip(*args, &block)
```

```
enums = args.map(&:lazy)
Lazy.new(self){|yielder, val|
  ary = [val] + enums.map{|e| e.next}
  if block
    yielder << block.call(ary) # make lazy.zip{} behave lazy (currently it doesn't because enum.zip{} is eager)
  else
    yielder << ary
  end
}
end
end
```

```
fizz = [nil, nil, nil, nil, "Fizz"].cycle
buzz = [nil, nil, "Buzz"].cycle
p fizz.lazy.zip(buzz){|f, b| "#{f}#{b}"}.first(20)
```

(2) when you want to add a new Enumerable method and its lazy version. eg:

```
module Enumerable
  def filter_map(&block)
    self.map(&block).compact
  end
end
```

```
class Enumerator::Lazy
  def filter_map(*args, &block)
    Lazy.new(self){|yielder, val|
      result = block.call(val)
      yielder << result if result
    }
  end
end
```

```
p [11,12,13].filter_map{|i| ii if i.even?} #=> [144]
p (1..Float::INFINITY).lazy.filter_map{|i| ii if i.even?}.first(20)
```

#3 - 12/09/2012 10:44 AM - marcandre (Marc-Andre Lafortune)

Oh, interesting.

I'll do my best to document it, then.

This leads to more questions, though:

1. Is there a use case for the form without a block?

It's used internally (before calling lazy_set_method), but other than that I can't see a good use.

1. Is there a use case for specifying a symbol and arguments?

Again, internally we call lazy_set_method, to the symbol and arguments are only used by inspect, right?

1. Is there a good way to improve the inspect of such a lazy enum?

```
p [11,12,13].filter_map{|i| i*i if i.even?} # => #<Enumerator::Lazy: #<Enumerator::Lazy: [1, 2, 3]>:each>
```

Notice the each and no appearance of filter_map

Doing Lazy.new(self, :filter_map) does not work and seems redundant.

Thanks

BTW, ultimately, I'm trying to see if Lazy.new can be adapted to accept a size lambda argument...

#4 - 01/12/2013 04:58 AM - yhara (Yutaka HARA)

- Assignee changed from yhara (Yutaka HARA) to marcandre (Marc-Andre Lafortune)

marcandre (Marc-Andre Lafortune) wrote:

Oh, interesting.

I'll do my best to document it, then.

Thanks!

This leads to more questions, though:

1. Is there a use case for the form without a block?

It's used internally (before calling `lazy_set_method`), but other than that I can't see a good use.

That form is only for internal use.

You can remove the form without a block by replacing `Lazy.new(enum)'` with `Lazy.new(enum){|y, v| y<<v}'`.

1. Is there a use case for specifying a symbol and arguments?

Actually I did not know `lazy_initialize` can take a symbol :-p

So I'm not sure about how the symbol and arguments are used, but it looks like for internal use.

According to svn annotate, it is introduced to implement `lazy.cycle` (r35028).

Again, internally we call `lazy_set_method`, to the symbol and arguments are only used by `inspect`, right?

That seems right.

1. Is there a good way to improve the `inspect` of such a lazy enum?

```
p [11,12,13].filter_map{|i| i*i if i.even?} # => #<Enumerator::Lazy: #<Enumerator::Lazy: [1, 2, 3]>:each>
```

Notice the `each` and no appearance of `filter_map`

Doing `Lazy.new(self, :filter_map)` does not work and seems redundant.

BTW, ultimately, I'm trying to see if `Lazy.new` can be adapted to accept a size lambda argument...

Well, I have no idea. It would be difficult to design `Lazy.new` which may take `obj`, `block`, `symbol`, `args` and `size/size_fn...`

BTW, I have a question. Document of `_enum` says "see `Enumerator#size=`" but there is no such method. Is it a typo?
<https://github.com/ruby/ruby/blob/e90ccd3beb0b9bf1125461ef68943578739bebbe/enumerator.c#L201>

#5 - 01/14/2013 01:59 PM - marcandre (Marc-Andre Lafortune)

- Priority changed from Normal to 5

Thanks for the answers.

So, the public API of `Lazy.new` has the following issues:

- not documented
- should require a block but doesn't
- accepts a method name & arguments which aren't really usable
- has a misleading "inspect"

Moreover, the only way for the user to create a lazy enumerator with a size is to subclass `Lazy`.

Here's what I propose as the official `Lazy.new` documentation and API:

```
Lazy.new(obj, size=nil) { |yielder, *values| ... }
```

Creates a new `Lazy` enumerator. When the enumerator is actually enumerated (e.g. by calling `#force`), `+obj+` will be enumerated and each value passed to the given block. The block can yield values back using `+yielder+`. For example, to create a method `+filter_map+` in both `lazy` and `non-lazy` fashions:

```
module Enumerable
  def filter_map(&block)
```

```

    map(&block).compact
  end
end

```

```

class Enumerator::Lazy
  def filter_map
    Lazy.new(self) do |yielder, *values|
      result = yield *values
      yielder << result if result
    end
  end
end

```

```

(1..Float::INFINITY).lazy.filter_map{|i| i*i if i.even?}.first(5)
# => [4, 16, 36, 64, 100]

```

Does this seem acceptable to you?

We should also change the result of the 'inspect' method for these user created lazy enumerators to remove the 'each', i.e:

```

(1..Float::INFINITY).lazy.filter_map{|i| i*i if i.even?}.inspect
# => #<Enumerator::Lazy: #<Enumerator::Lazy: 1..Infinity>>

```

If we want to provide an easy way to provide more info in the inspect, we could add extra parameters, but they shouldn't be used when iterating, only for inspection...

BTW, I have a question. Document of to_enum says "see Enumerator#size=" but there is no such method. Is it a typo?

Typo fixed, thanks.

#6 - 01/14/2013 01:59 PM - marcandre (Marc-Andre Lafortune)

- Assignee changed from marcandre (Marc-Andre Lafortune) to yhara (Yutaka HARA)

#7 - 01/17/2013 12:10 AM - yhara (Yutaka HARA)

- Assignee changed from yhara (Yutaka HARA) to marcandre (Marc-Andre Lafortune)

marcandre (Marc-Andre Lafortune) wrote:

Here's what I propose as the official Lazy.new documentation and API:

```

Lazy.new(obj, size=nil) { |yielder, *values| ... }

```

Creates a new Lazy enumerator. When the enumerator is actually enumerated (e.g. by calling #force), +obj+ will be enumerated and each value passed to the given block. The block can yield values back using +yielder+. For example, to create a method +filter_map+ in both lazy and non-lazy fashions:

```

module Enumerable
  def filter_map(&block)
    map(&block).compact
  end
end

```

```

class Enumerator::Lazy
  def filter_map
    Lazy.new(self) do |yielder, *values|
      result = yield *values
      yielder << result if result
    end
  end
end

```

```

(1..Float::INFINITY).lazy.filter_map{|i| i*i if i.even?}.first(5)
# => [4, 16, 36, 64, 100]

```

Does this seem acceptable to you?

Yes!

#8 - 02/05/2013 12:49 PM - marcandre (Marc-Andre Lafortune)

- *Status changed from Assigned to Closed*

- *% Done changed from 0 to 100*

This issue was solved with changeset r39057.
Marc-Andre, thank you for reporting this issue.
Your contribution to Ruby is greatly appreciated.
May Ruby be with you.

-
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