Ruby - Bug #9776

Ruby double-splat operator unexpectedly modifies hash

04/25/2014 08:12 PM - jessesielaff (Jesse Sielaff)

Status:	Closed		
Priority:	Normal		
Assignee:	matz (Yukihiro Matsumoto)		
Target version:	2.2.0		
ruby -v:	ruby 2.1.1p76 (2014-02-24 revision 45161) [x86_64-linux]	Backport:	2.0.0: DONTNEED, 2.1: DONE
Description			
I noticed what I find to be a very surprising behavior with the double-splat (**) operator in Ruby 2.1.1.			
When key-value pairs are used before a **hash, the hash remains unmodified. However, when key-value pairs are only used after the **hash, the hash is permanently modified.			
$h = \{ b: 2 \}$			
{ a: 1, **h } h	<pre># => { a: 1, b: 2 } # => { b: 2 }</pre>		
{ a: 1, **h, c: 3 h	<pre>} # => { a: 1, b: 2, c: 3 } # => { b: 2 }</pre>		
{ **h, c: 3 } h	<pre># => { b: 2, c: 3 } # => { b: 2, c: 3 }</pre>		
For comparison, consider the behavior of the splat (*) operator on arrays:			
a = [2]			
[1, *a] # => a # =>			
[1, *a, 3] # => a # =>			
[*a, 3]	[2, 3] [2]		
The array remains unchanged throughout.			
Tsuyoshi Sawada has also highlighted that the expression's result is the self-same object as the original hash:			
h.object_id == { **h, c: 3 }.object_id # => true			
I investigated parse.y to try to determine the error there, but I couldn't narrow it down any further than the list_concat or rb_ary_push function calls in the assocs : block of the grammar.			
Without exhaustively examining the C source, I think the best clue to the mechanism behind the erroneous behavior might be the following:			
h = { a: 1 } { **h, a: 99, **h } # => {:a=>99}			
That we don't see {:a=>1} illustrates that h[:a] is already overwritten by the time the second **h is evaluated.			
Here is the use case that led me to this discovery:			

def foo (arg) arg end

 $h = \{ a: 1 \}$

foo(**h, b: 2)

h # => { a: 1, b: 2 }

In the above example, I don't want { b: 2 } permanently added to my existing hash. I'm currently solving it like this:

 $h = \{ a: 1 \}$

foo(**h.dup, b: 2)

 $h # => \{ a: 1 \}$

The call to #dup feels unnecessary, and is inconsistent with the analogous behavior when using the single * operator. If this bug is fixed, I'll be able to eliminate that call.

Associated revisions

Revision 37e432b5bf4d873a987738891d86f588e97a53a6 - 04/26/2014 01:55 AM - nobu (Nobuyoshi Nakada)

compile.c: non-destructive keyword splat

 compile.c (compile_array_): make copy a first hash not to modify the argument itself. keyword splat should be non-destructive. [ruby-core:62161] [Bug #9776]

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@45724 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 37e432b5 - 04/26/2014 01:55 AM - nobu (Nobuyoshi Nakada)

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Revision 5a2f6a4af8a4b1082207979e2913c681ad6ea1bb - 06/16/2014 03:59 PM - nagachika (Tomoyuki Chikanaga)

merge revision(s) r45724: [Backport #9776]

```
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the argument itself. keyword splat should be non-destructive.
[ruby-core:62161] [Bug #9776]
```

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/branches/ruby_2_1@46451 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 5a2f6a4a - 06/16/2014 03:59 PM - nagachika (Tomoyuki Chikanaga)

merge revision(s) r45724: [Backport #9776]

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History

#1 - 04/25/2014 08:30 PM - jessesielaff (Jesse Sielaff)

Origin:

http://stackoverflow.com/questions/23282342/ruby-double-splat-operator-destructive-vs-nondestructive

#2 - 04/26/2014 01:54 AM - nobu (Nobuyoshi Nakada)

- Backport changed from 2.0.0: UNKNOWN, 2.1: UNKNOWN to 2.0.0: DONTNEED, 2.1: REQUIRED

#3 - 04/26/2014 01:55 AM - nobu (Nobuyoshi Nakada)

- Status changed from Open to Closed
- % Done changed from 0 to 100

Applied in changeset r45724.

compile.c: non-destructive keyword splat

• compile.c (compile_array_): make copy a first hash not to modify the argument itself. keyword splat should be non-destructive. [ruby-core:62161] [Bug #9776]

#4 - 06/16/2014 04:00 PM - nagachika (Tomoyuki Chikanaga)

- Backport changed from 2.0.0: DONTNEED, 2.1: REQUIRED to 2.0.0: DONTNEED, 2.1: DONE

Backported into ruby_2_1 branch at r46451.